

UX and Design for Agile Teams

Drive product success by bridging the gap between design and delivery. This course helps enterprises eliminate the waste of siloed UX by integrating collaborative design and AI-enhanced research. Move from “upstream” friction to integrated agility, ensuring every feature drives measurable business value.



 **Live | Instructor led**

Duration:
8 hours

Credential:
Microcredential

Languages:
English



Who it's for

- Product owners: Align sprints with validated user needs.
- UX designers: Move from silos to active agile partnerships.
- Scrum masters: Resolve discovery and delivery friction.
- Engineering leads: Co-create solutions to reduce rework.
- Anyone working at the intersection of UX and agile delivery.



Why it matters for enterprises

Siloed design creates friction and slows delivery. This course provides the tools to bridge the gap between discovery and execution. By co-creating solutions within a single sprint, your teams eliminate handoffs, reduce waste, and deliver user-centered products at the speed of the market.



Key learning outcomes

- End handoff chaos by making UX a team partnership
- Speed up insights using AI as a research co-pilot
- Reduce rework through collaborative team wireframing
- Boost delivery efficiency with simultaneous discovery and builds
- Align priorities using one unified product backlog
- Lower risk by shifting to iterative discovery

Course modules

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| 1. Breaking the Silo: UX in Agile Teams | 4. Continuous Discovery Lab |
| 2. The Agile Design Mindset | 5. The Unified Backlog |
| 3. The Design Studio | |

“The real-world examples were really helpful, as well as the tools that could be used within my teams.”

— Scrum Alliance member

Interested in this course?
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